

March of the Penguin 2

Jeux Opla

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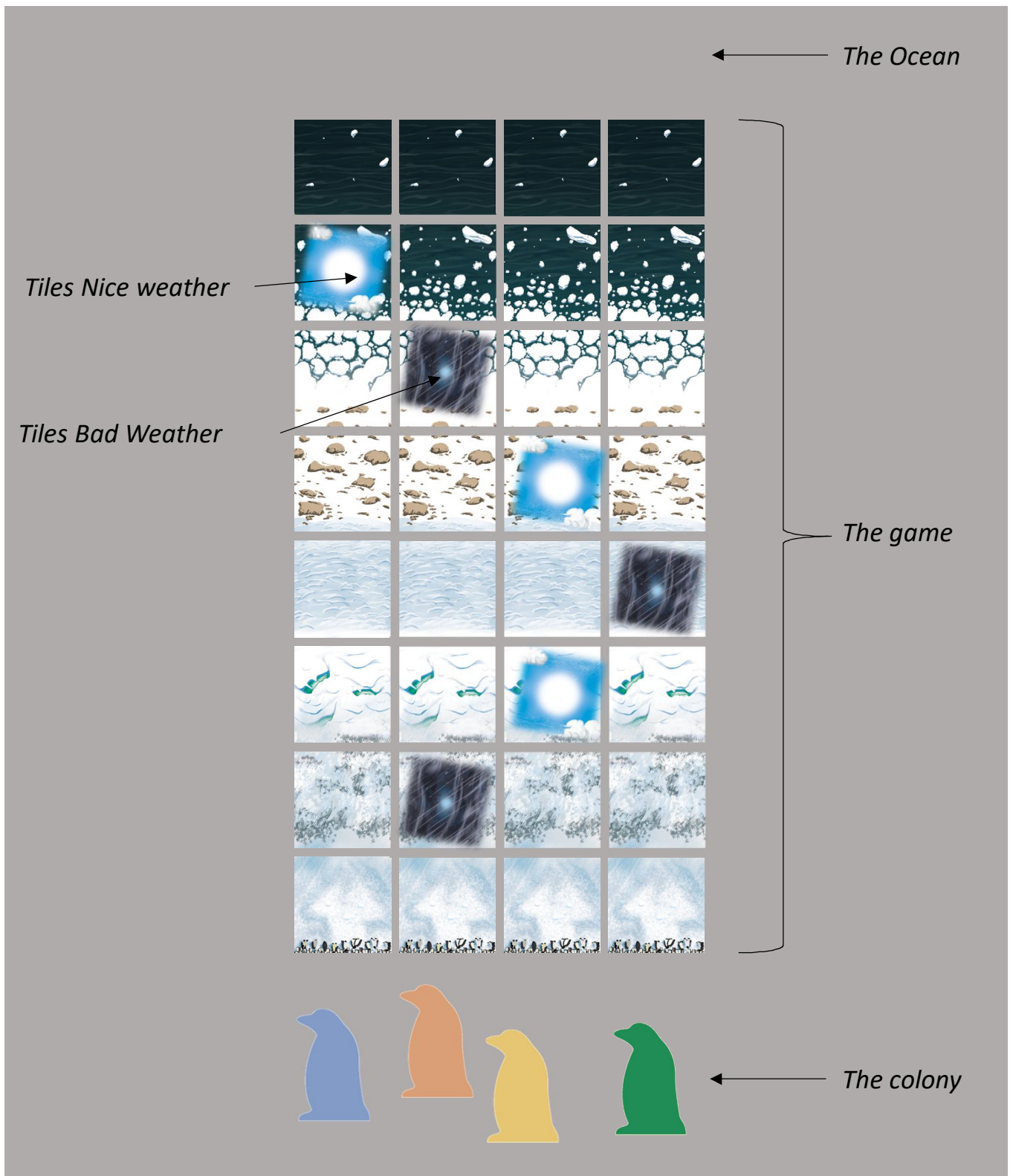
Rules of the game

And a little walk on ice...

Contents of the box

The game contains 32 tiles Ice, 6 tiles Weather (3 Nice weather 3 and Bad Weather), 4 penguins in 4 different colors.

The tiles Ice are front and reverse sides, with one side the course, and the other one a color. Under each row of 4 tiles, 4 color of the 4 penguins are represented once each.



Aim of the game

Penguins are in the colony and must reach the ocean to eat fish. The first who cross the floe to reach ocean and come back in the colony will be the winner !

Set up

Put the game tiles as well as Weather tiles as on the exemple on previous page.

Each gamer chooses its penguin et put it in front of the first row of tiles : they are in the colony. If you are 2 players, choose each 2 penguins !

How to play

The play who is the last one to have seen a movie with penguins starts the game. Then players will play
Le joueur qui a vu le dernier un manchot commence la partie (dans un film ou un livre, ça marche aussi). Then gamers take their turn in the direction of clockwise.

On your turn, you must play 2 successive actions:

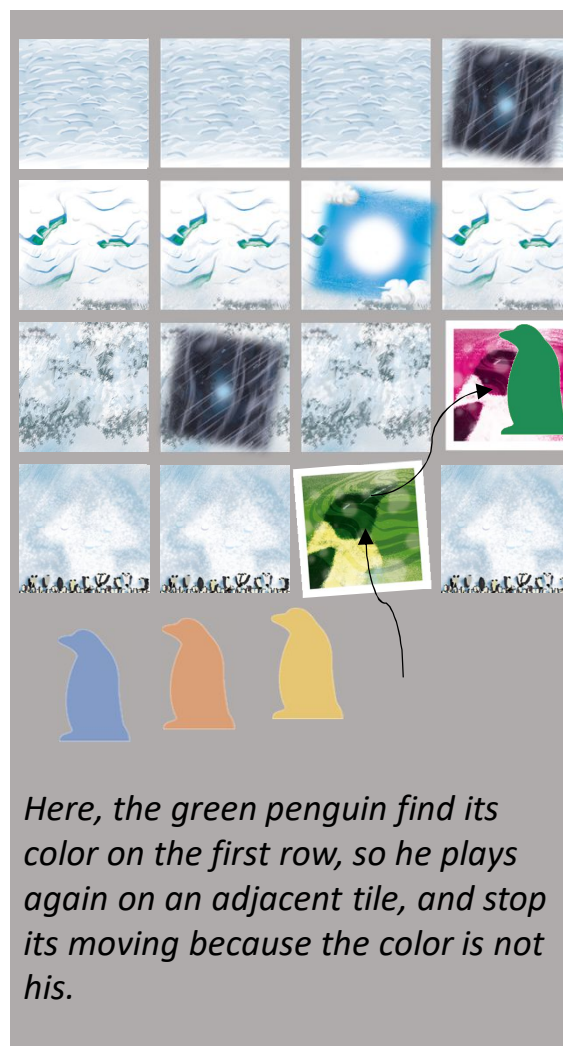
- 1 – The Moving;
- 2 – the Weather.

1 – The moving

At the beginning of the game, the gamer return one of the 4 tiles of the first row and brings its penguin over it.

- If the color is not the one of the penguin, moving is over.
- If color corresponds to the one of the penguin, then he gets the call, this mysterious signal which allows him to move again on an adjacent tile (up, down, left, right or diagonale), and so on until he arrives on a tile whose color is diferent from hers (or on a tile with a tile Bad Weather).

Once moving is finished, tiles on which there are no more penguins are returned on the ice side. A color can be visible only if a penguin is on it.



A penguin can move on any adjacent tile, even if other penguins or a tile Weather are already on it.

When a penguin arrives to the ocean (he crosses the last row of tiles), he stops its moving on that turn. Thus he takes time for eating fish to have force ! He will start the return trip on its next turn by returning the tile of its choice between the four ones of the last row.

The verso of certain tiles represent the eye of the penguin. As soon as a penguin arrives on this tile, he can consult the verso of any tile of the game (but only him can do !).

2 – The weather

After the moving of the penguin, the gamer moves a tile Weather (Nice Weather or Bad Weather) on an adjacent tile (left, right, up, down or diagonale). A tile Weather can be moved on a tile with penguins (color of this tile is thus returned face off). A gamer can not move a tile Weather on another tile Weather, nor move the one that the precedent gamer moved.

Effects of tiles Weather

The color of a tile Floe is face off as soon as a tile Weather is on it.



Bad Weather:

A penguin who arrives on a tile Bad Weather must stop moving, because he does not know the color which is beside.



Nice Weather:

The Nice Weather represents the 4 colors, thus as soon as a penguin arrives on this tile, he can play again and move now on an adjacent tile !

Together, we're stronger !

In extrem conditions of Antarctica, penguins are stronger when they are together. Thus, if the penguin of the active gamer arrives on a tile of its color with already one or several other penguins on it, he plays again bringing with him all other penguins who are on the tile !

Careful, nevertheless : a penguin on the forward path who crosses a penguin on the return trip does not bring him, and vice versa.

End of the game

The first gamer who makes arrive its penguin in the colony after an entire round trip wins the game !

At 2 gamers, you must be the first to make arrive your 2 penguins in the colony !

Variant Young Penguin (+ 5 ans)

Rule is exactly the same, but without tiles Weather. Thus you only play the first action (moving of the penguin). You an also minimize le road by taking off some rows of tiles.

Variant Ice Slide (+ 8 ans)

Rule is the same, except that during your second action (Weather) you have another possibility : the Ice Slide. That's mean that instead of moving a tile Weather, you can interchange 2 adjacent tiles on a row! Even if some penguins or tiles Weather are on !