





# How to play

Cartzzles are pictures you must first piece together by laying cards on top of each other (with or without the template, depending on your dedication). Then, start again, using challenges this time!

This box holds 2 Cartzzles with 50 cards each (one being on the front side, the other being on the back side):

Topsy Turvy Fields (front side) and Badger Father (back side).

#### the game also contains:

- 1 template card
- 1 Challenge card for Topsy Turvy Fields
- 1 Challenge cards for Badger Father







# How to play

### A few words of advice

- Some elements differ from card to card (either by nature, color or shape), even if they should go in the same place? This is normal!
- You feel some cards overlap in a weird way during your first attempt? Not too bad... if you can stand the weirdness, that is.
- Check every single detail to find the best angle to lay your card.
- Train your dexterity and try to find techniques to lay the cards, to hold them, and to slide them very delicately. You can also play on a game mat for maximum efficiency.

## **Topsy Turvy Fields**

(Stéphane Escapa)

Before they can burrow far from the dangers from above and spend a cozy winter, the Badger family must run a few errands in the vegetable garden...
To sort that out, first piece together this gardenly maze without caring about any strange overlaps or barred paths. Then, do it again, because:

1. Momma Badger is hungry. Poppa Badger should bring her 5 things to munch on: strawberries, blackberries, frogs, mushrooms and hazelnuts. The way from the patriarch to each of these food items must be clear...



### **Topsy Turvy Fields - Challenges**

2. The foul fox has frightened the 7 hens and they have fled the coop! Find them all and make the paths clear so that they can safely go home!



**x7** 



3. Now that the Badgers can eat and that the hens are safe, poppa Badger should be able to find his kids. It's about time! To do so, he should make all 3 paths to each of his 3 Badger babies clear. No obstacles!







### **Badger Father**

(Stéphane Escapa)

Okay, now poppa Badger has made it to his winter quarters, ready to hit the sack alongside his whole family, except... AAARGH! Will they ever be able to sleep at all?!

Piece this underground maze toegether without caring about any constraints. However, poppa Badger should be alone in his burrow!

Then, start again:

1. Poppa Badger thought he had put his three kids to bed, but two of them went to pilfer the sorage or to try out hallucinogenic mushrooms! Make sure to make the tunnels between them clear of any obstacle.

### **Badger Father - Challenges**

2. Let's teach them a few things, while we're at it: bad mushrooms are bad, and good ones are good! Make it so Poppa Badger reaches the harmless mushrooms, avoiding the hallucinogenic ones... and foxes while we're at it. You will need a super rabbit to beat a rather stubborn fox down!





3. Go pee, and then, bedtime! Have a tunnel link the burrow and the farmer's toilets so that poppa Badger pees in them one last time before the winter hibernation...



### Want to know more?

Head to our website to find out more about badgers and permaculture...



www.jeux-opla.fr /cartzzle/champs-dessus-dessous

Lost in the picture? Would you like some help? We hid a few tips and solutions on the game's website, if you use the right password:

Topsy Turvy Fields: humbleheros Badger Father: superlapin



**More Cartzzles**