WE CAN FIND IN THE BOX:
- 9 FOREST CARDS: recto/verso representing on each side a form (mushroom, leaf or rock) in a yellow, red or blue color.
- 12 NUTS CARDS: recto: 3 or 2 nuts, verso: Leaves
- 4 COUDASOUS CARDS: with indication of forms on a side and colors on the other side.

1. AIM OF THE GAME
BE THE FIRST PLAYER TO WIN AT LEAST 5 NUTS.

2. SET UP
Put randomly the 9 Forest cards forming a square of 3 x 3 cards.
Dispose randomly a Nuts card all around this square, facing each column and row.

Distribute one Couadosou card to each player. If you are less than 4 players, the remaining cards back in the box. Each player places its Couadosou card (on the Colors side or Forms side, as he prefers, but after that he will return its Couadosou card only we will tell it to you) in front of a raw or a column.

So he will aim to win the Nuts card located at the opposite (look at this example, it will be clearly).

It is possible that several Couadosous are on the same place, targeting the same nuts! It is also possible that two Couadosous are placed one at the opposite of the other one.

3. PLAYING THE GAME!
The last to have seen a real squirrel in real life begins the real party. Then each one plays in the direction of clockwise.

Each player, on its turn, tries to win nuts present at the opposite of its Couadosou. Then he has to cross 3 Forest cards! He begins with the first one (the one closest to its Couadosou): if its Couadosou plays with forms, he announces a form (leaf, mushroom or rock), and if he plays with colors, he announces a color (red, yellow or blue). After that, he returns the first Forest card, and will let it returned.

If he announced the right form (or color), then he can try the same thing with the second Forest card, then with the third one. If the three announcements are right, he wins the Nuts card at the opposite of its Couadosou. He takes this card: nuts present on it are won! But when a Forest card returned by a player does not correspond to its announcement, its turn is over, and the next player will play. When a player wins nuts, terrible things happen: first he moves its Couadosou to one space to the left or one space to the right (just one space), and (sorry) all other players must return their Couadosou!

So, the ones playing with colors will play with forms, and conversely (except for the winner of nuts who only moves)! Then the next player will play.

Anyway, we only start our try by the first of the 3 Forest cards.

It’s possible not to try to win nuts, but instead move our Couadosou to a place on the left or a place on the right (and always only one place)!! In this case, we just move the Couadosou card, we announce nothing and we don’t return any Forest card!

HERE, ON MY TURN, I CAN MOVE MY COUDASOUS TO A PLACE ON THE LEFT OR ON THE RIGHT. I ONLY DO THAT AND I DO NOT RETURN A FOREST CARD.

5. VARIANT MODES
YOU CAN COMBINE THEM:
- BABY SQUIRREL!

For very young players, it’s easy: play all during the party only with colors or only with forms. Then you never return your Couadosou card.

- ONE IS ONE!

FORGET THE NUTS PRESENT ON CARDS AND CONSIDER THAT ONE CARD IS ONE POINT! THE WINNER IS THE FIRST WHO HAS 3 POINTS.

- OVERDOSE!

If you want to win, you must have exactly 5 nuts, and not 6! If you have 6 ones, you must give back 2 Nuts cards you had previously won and place it again in the game!

- FOOD RAZZIA!

The game will be over only when all Nuts cards will be won. The player with the most nuts is the winner!

- MYSTERY!

When you set up the game, place some Nuts cards on the other side. Then you don’t know if there is one or two nuts on the card!