WE CAN FIND IN THE BOX :

- **9 FOREST CARDS** recto/verso representing on each side a form (mushroom, leaf or rock) in a yellow, red or blue color.

- **12 NUTS CARDS:**
  RECTO:
  1 or 2 nuts
  VERSO:
  Leafs

- **4 COUADSOUS CARDS:**
  with indication of
  forms on a side and colors on the other side.

RULES OF THE GAME

COUADSOUS

1. AIM OF THE GAME

BE THE FIRST PLAYER TO WIN AT LEAST 5 NUTS.

2. SET UP

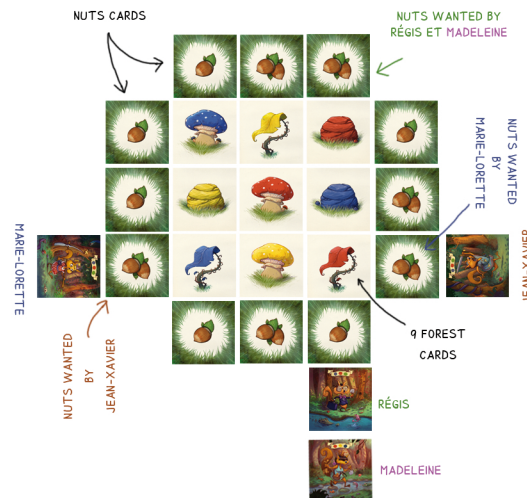Put randomly the 9 Forest cards forming a square of 3 x 3 cards.

Dispose randomly a Nuts card all around this square, facing each column and row.

Distribute one Couadsou card to each player. If you are less than 4 players, the remaining cards back in the box! Each player places its Couadsou card (on the Colors side or Forms side, as he prefers, but after that he will return its Couadsou card only we will tell it to you!) in front of a raw or a column.

So he will aim to win the Nuts card located at the opposite ((look at this example, it will be clearly). ⟶

It is possible that several Couadsous are on the same place, targeting the same nuts! It is also possible that two Couadsous are placed one at the opposite of the other one.

EXAMPLE OF THE GAME BEGINNING AT 4 PLAYERS:

3. PLAYING THE GAME!

The last to have seen a real squirrel in real life begins the real party. Then each ones plays in the direction of clockwise.

Each player, on its turn, tries to win nuts present at the opposite of its Couadsou. Then he has to cross 3 Forest cards! He begins with the first one (the one closest to its Couadsou): if its Couadsou plays with forms, he announces a form (leaf, mushroom or rock), and if he plays with colors, he announces a color (red, yellow or blue). After that, he returns the first Forest card, and will let it returned.

If he announced the right form (or color), then he can try the same thing with the second Forest card, then with the third one. If the three announces are right, he wins the Nuts card at the opposite of its Couadsou. He takes this card: nuts present on it are won! But when a Forest card returned by a player does not correspond to its announcement, its turn is over, and the next player will play. When a player wins nuts, terrible things happen: first he moves its Couadsou to one space to the left or one space to the right (just one space), and (sorry) all other players must return their Couadsou!

So, the ones playing with colors will play with forms, and conversely (except for the winner of nuts who only moves)! Then the next player will play.
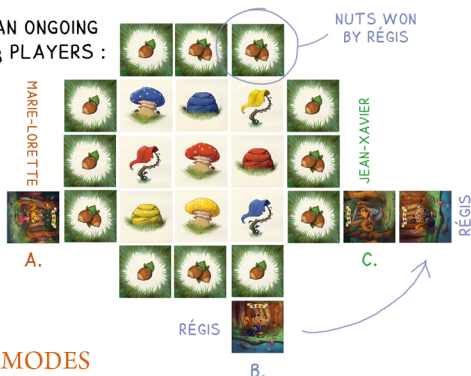
Anyway, we only start our try by the first of the 3 Forest cards.

It's possible not to try to win nuts, but instead move our Couadsou to a place on the left or a place on the right (and always only one place)!). In this case, we just move the Couadsou card, we announce nothing and we don't return any Forest card!

HERE, ON MY TURN, I CAN MOVE MY COUADSOU TO A PLACE ON THE LEFT OR ON THE RIGHT. I ONLY DO THAT AND I DO NOT RETURN A FOREST CARD.

EXEMPLE OF AN ONGOING PARTY WITH 3 PLAYERS :

A - ON ITS TURN, MARIE-LORETTE RETURNED THE FIRST FOREST CARD ANNOUNCING « BLUE » BUT... IT WAS YELLOW ! THE NITS TURN IS OVER.

B - NOW IT'S THE TURN OF RÉGIS. HE ANNOUNCED "LEAF" FOR THE FIRST CARD: WON. "ROCK" FOR THE SECOND ONE: WON. AND "LEAF" FOR THE THIRD ONE: GREAT! THEN HE FOUND FORMS PRESENTED ON THE HIDDEN SIDES OF THE 3 FOREST CARDS AND HE WINS THE 2 NUTS AT THE OPPOSITE! THEN HE FORCES THE OTHER PLAYERS MARIE-LO-RETTE AND JEAN-XAVIER TO RETURN (THEY BOTH PLAY WITH FORMS, NOW). CONCERNING RÉGIS, HE MOVES TO ONE PLACE ON THE LEFT OR THE RIGHT. HO, HE CHOOSES THE RIGHT, AND HE WILL BOTHER THE 2 OTHER PLAYERS BY TRYING TO WIN 2 NUTS ON ITS NEXT TURN (UNLESS JEAN-XAVIER WIN IT ON ITS TURN)!

C - IT'S NOW THE TURN OF JEAN-XAVIER.

4. END OF GAME

As soon as a player wins 5 nuts (and not 5 Nuts cards), he wins and the game is over! Congratulations!

5. VARIANT MODES
YOU CAN COMBINE THEM!

- **BABY SQUIRREL!**

For very young players, it's easy: play all during the party only with colors or only with forms. Then you never return your Couadsou card.

- **ONE IS ONE!**

FORGET THE NUTS PRESENT ON CARDS AND CONSIDER THAT ONE CARD IS ONE POINT! THE WINNER IS THE FIRST WHO HAS 3 POINTS.

- **OVERDOSE!**

If you want to win, you must have exactly 5 nuts, and not 6! If you have 6 ones, you must give back 2 Nuts cards you had previously won and place it again in the game!

- **FOOD RAZZIA!**

The game will be over only when all Nuts cards will be won. The player with the most nuts is the winner!

- **MYSTERY!**

When you set up the game, place some Nuts cards on the other side. Then you don't know if there is one or two nuts on the card!